

<p>D&T DT1-I can generate ideas & plan what to do next, based on my experience of working with materials & components DT2-I can use models, pictures & words to describe my designs. DT3-I can select appropriate tools, techniques & materials, explaining my choices. DT4-I can use tools & assemble, join & combine materials & components in a variety of ways. DT5-I can recognise what I have done well as my work progresses, & suggest things I could do better in the future.</p>	W	M	E	<p>History H1-I can use words and phrases like: before, after, past, present, then and now. H2-I can recount the life of someone famous from Britain who lived in the past. H3- I can explain what they did earlier and what they did later. H4-I can give examples of things that were different when my grandparents were children. H5-I can find out things about the past by talking to an older person. H6-I can answer questions using books and the internet. H7-I can research the life of a famous person from the past using different sources of evidence.</p>	W	M	E	<p>Music M1-I can use my voice expressively and creatively M2-I can play an instrument with care and control M3-I can follow patterns, signs and symbols that represent music M4-I can listen with attention and respond to music appropriately M6-I can participate/contribute ideas in creative music making including singing activities M7-I can understand recognise and respond to the various dimensions of music i.e. pitch, dynamics, tempo, M8-I can understand how sound is made and that the material of an instrument affects the sound. M9-I can recognise and name a variety of tuned and untuned instruments M10-I can listen to, review and evaluate music across a range of historical periods, genres, styles and tradition</p>	W	M	E
<p>Geography G1-I can say what I like and do not like about the place I live in. G2-I can say what I like and do not like about a different place. G3-I can describe a place outside Europe using geographical words. G4-I can describe some of the features of an island. G5-I can describe the key features of a place from a picture using words like beach, coast, forest, hill, mountain, ocean G6-I can explain how jobs may be different in other locations. G7-I can explain how an area has been spoilt or improved. G8-I can explain the facilities that a village, town and city may need and give reasons. G9-I can name the continents of the world and locate them on a map. G10-I can name the world oceans and locate them on a map. G11-I can name the capital cities of England, Wales, Scotland and Ireland. G12-I can find where I live on a map of the United Kingdom.</p>	W	M	E	<p>Art A1-I can choose and use three different grades of pencil when drawing. A2- I can use charcoal, pencil and pastel to create art. A3-I can use a viewfinder to focus on a specific part of an artefact before drawing it. A4-I can mix paint to create all the secondary colours. A5-I can create tints with paint by adding white. A6-I can create tones with paint by adding black A7-I can create a printed piece of art by pressing, rolling, rubbing and stamping. A8-I can make a clay pot. A9-I can join two clay finger pots together. A10-I can use different effects within an IT paint package. A11-I can suggest how artists have used colour, pattern and shape. A12- I can create a piece of art in response to the music</p>	W	M	E		W	M	E
<p>Science <i>Living Things and their Habitats</i> SLT1-I can identify things that are living, dead and never lived. SLT2-I can describe how a specific habitat provides for the basic needs of things living there (plants and animals). SLT3-I can identify and name plants and animals in a range of habitats. SLT4-I can match living things to their habitat. SLT5-I can describe how animals find their food. SLT6-I can name some different sources of food for animals. SLT7-I can explain a simple food chain.</p>	W	M	E	<p>Science <i>Plants, Animals and Humans</i> SPA1-I can describe how seeds and bulbs grow into plants. SPA2-I can describe what plants need in order to grow and stay healthy (water, light & suitable temperature). SPA3-I can explain the basic stages in a life cycle for animals, including humans. SPA4-I can describe what animals and humans need to survive. SPA5-I can describe why exercise, a balanced diet and good hygiene are important for <i>Materials</i> SM1-I can identify and name a range of materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard. SM2-I can suggest why a material might or might not be used for a specific job. SM3-I can explore how shapes can be changed by squashing, bending, twisting and stretching</p>	W	M	E	<p>Science <i>Working scientifically</i> SWS1-I can ask simple scientific questions. SWS2-I can use simple equipment to make observations. SWS3-I can carry out simple tests. SWS4-I can identify and classify things. SWS5-I can suggest what I have found out. SWS6-I can use simple data to answer questions</p>			



CSI Year Two Tracker